



PRINTING INSTRUCTIONS

Here is everything you should need to play Stash or Splash at home.

GAME CARDS

- Print pages 15-34 **double sided**
- Then cut along the grid lines

Suggestion: Why not print your Chore, Club and Chance cards on different coloured card?

MONEY NOTES

- Print pages 8-14 **single sided**
- Then cut out

Suggestion: The Money Notes look amazing printed on different coloured paper.

You will need to print this many sheets of each demonination:

- 1 x £1
- 1 x £2
- 2 x £5
- 3 x £10
- 2 x £20
- 1 x £50
- 1 x £100

THE BOARD

- Print page 5
- It can be printed in colour or black/white
- Or you can set it up digitally on a tablet



You Will Need

- 1 x Game Board
- 1 x Six-Sided Dice
- 2 x Player Tokens
- 2 x Stash Pot

Game Cards

- 20 x Club Cards (Red Back)
- 20 x Chore Cards (Green Back)
- 40 x Chance Cards (Yellow Back)

Pocket Money

- 10 x £1 Coins
- 10 x £2 Coins
- 20 x £5 Notes
- 30 x £10 Notes
- 20 x £20 Notes
- 10 x £50 Notes
- 5 x £100 Notes

OBJECT OF THE GAME

Travel through the school year making smart decisions with their money - the goal is to finish the game with as much money as possible!



The Board Explained

Stash or Splash

Each season ends when you reach the Stash or Splash circle. Here the player must decide how much pocket money to save and how much to keep to play the game.

Players can only Stash (save) in multiples of £10. The money they save goes into their Stash Pot, and players can't touch it for the rest of the game. When each player reaches the next Stash or Splash, they get a 50% bonus of whatever is in the Pot, which the Budget Master then pays before playing the next season!

(Example: Save £10, keep £10 in their Stash Pot for the entire season, get £5 from the Parent Pocket Money Pot.)

Remember! Players still need pocket money to play the game, so don't Stash everything!

If a player runs out of money, they can take multiples of £10 from their Stash pot. But they will forfeit their 50% bonus from their Stash pot on that round.

The Budget Master

The cards are pulled and read by the Budget Master - aka, you, the parent/guardian. The Budget Master can also dish out pocket money and help calculate the 50% bonus.

The Cards Explained

- **Chores** - Players do Chores to earn money throughout the game.
- **Clubs** - Players must spend money to participate in their favourite Clubs and activities.
- **Chance** - Life doesn't always go as planned - some Chance cards earn money, some require the player to spend.



The Board Explained

SETUP

1. Place the board and dice on a playing surface.
2. Each player should choose a coloured game piece.
3. Each player starts with £40. 1 x £20, 1 x £10, 2 x £5.
4. The Budget Master lays out the remaining money in front of them. This is the Parent Pocket Money Pot, where players get paid for Chores/Chance and pay money into for their Clubs/Chance.
5. The Budget Master lays the Chore, Club and Chance cards in front of them.
6. Roll the dice - the player with the highest number starts first.

Download the board below.



HOW TO PLAY

The game is played over **4 seasons**. Players move one at a time, but every player advances one space each time.

ON YOUR TURN:

1. **Choose Your Route:** At the start of a season, the Budget Master will ask each player to choose a route and explain why! Will you be a Trail Blazer or a Treasure Hunter? Players must stick on 1 path for the whole season. Players can change paths after each Stash or Splash. Both players can play the same route.
2. **Move:** Players move their token forward 1 square.
3. **Play the Square:** The Budget Master draws the corresponding card and reads the instructions aloud for the player to follow. For example:
 - **Chore:** Scenario. Roll the dice. **Get Paid.**
 - **Club:** Scenario. Roll the dice. **Pay the Bank.**
 - **Chance:** Scenario. **Get Paid/Pay the Bank.**
 - **Lucky Find:** **Collect £5 from the Bank.**
4. **When you reach the 1st Stash or Splash:**
 - The Budget Master waits for all players to reach the Stash or Splash circle, then gives everyone £20 pocket money from the Parent Pocket Money Pot.
 - The Budget Master will ask each player to review their pocket money and decide how much money they want to...
 - Stash - save til the end of the game (multiples of £10 only) OR
 - Splash - keep to spend next season
 - Players should put their Stash in their Stash Pot
5. **Choose another route:** After each Stash or Splash, the Budget Master will ask you to choose a route and why. Players can stick to the same route or change.
6. **If you run out of money:** Players may withdraw money from your Stash pot. But they will forfeit their 50% bonus for that season.

Continued...



7. When you reach the 2nd and 3rd Stash or Splash:

- Budget Master waits for all players to reach the Stash or Splash circle, then hands out £20 pocket money from the Parent Pocket Money Pot.
- The Budget Master will pay 50% of what each player has in their Stash Pot each time (unless a player had to withdraw some savings).
- The Budget Master will ask each player to review their pocket money and decide how much money they want to...
 - Stash - save til the end of the game (multiples of £10 only) OR
 - Splash - keep to spend next season
- Players should put their Stash in their Stash Pot

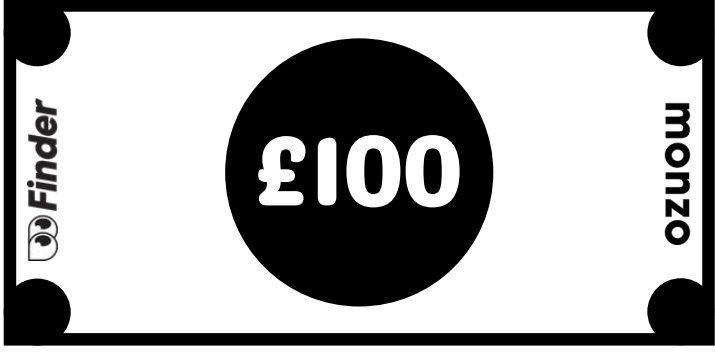
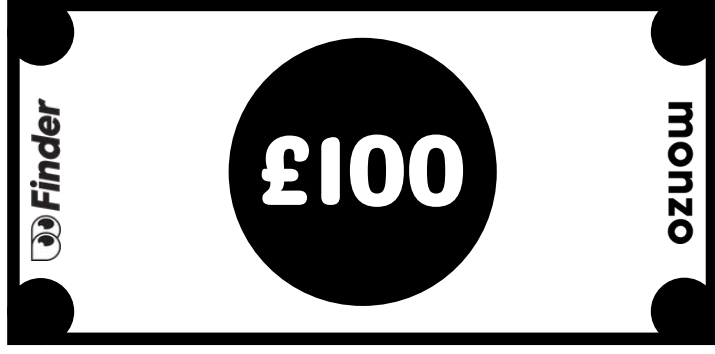
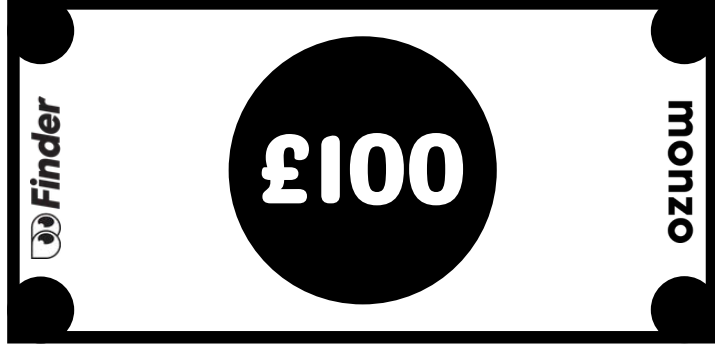
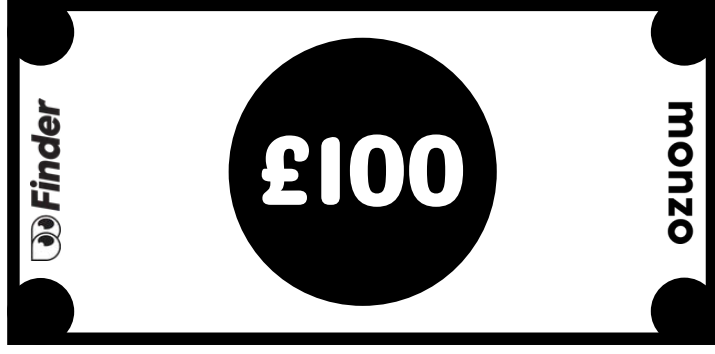
8. Count your savings: When both players reach the end...

- The Budget Master will pay 50% of what's in each player's Stash pot (unless they had to withdraw some savings).
- Players should add up all their money, including their Stash
- Players don't collect £20 pocket money here.

9. Reveal your Stash: Players take it in turns to reveal their savings total. The player with the most money WINS!









You're too tired to make a sandwich before your sports club, so you buy one from the shop.

Pay £1 x Dice Roll

You found that book you borrowed 3 months ago... under your bed. Time to pay the fine.

Pay £1 x Dice Roll

It's absolutely pouring with rain and you forgot your umbrella. You have to take the bus home today.

Pay £1 x Dice Roll

Your best friend forgot their club donation, so you chip in to help them out!

Pay £1 x Dice Roll

Your favourite pen just exploded blue ink all over your pencil case. You need to buy a new set immediately.

Pay £1 x Dice Roll

Everyone is going to see the latest superhero blockbuster. You buy a ticket and a bucket of popcorn!

Pay £2 x Dice Roll

You throw a games night at your house and buy sweets for everyone to enjoy!

Pay £2 x Dice Roll

Your band has entered a local competition, but there's a small entry fee to pay.

Pay £2 x Dice Roll



You are training for the big swimming gala. You need to pay for entry to the pool (and a locker token).

Pay £2 x Dice Roll

Your drama club performance is next week and you need some arts and crafts to help make the set.

Pay £2 x Dice Roll

The school book fair is here! You spot the shiny new sequel to your favourite series and grab it.

Pay £2 x Dice Roll

The school has organised a disco for your year group. You need a ticket and money for fizzy drinks.

Pay £2 x Dice Roll

After school cookery club is your favourite. But ingredients don't come cheap!

Pay £2 x Dice Roll

You're loving learning to code. But you need a new bit of software for the next after school class.

Pay £2 x Dice Roll

Your dance team has a performance coming up, so you splash out on a new t-shirt for the occasion.

Pay £2 x Dice Roll

The video game everyone has been talking about just dropped. You bought a copy on launch day.

Pay £3 x Dice Roll



Your favourite band is touring!
You managed to snag front-row
seats before they sold out.

Pay £3 x Dice Roll

Your old shoes have a hole in
the toe. You splash out on the
coolest brand in the shop.

Pay £3 x Dice Roll

You enjoy a day of
rollercoasters and candy floss
with friends! It's expensive, but
totally worth the scream.

Pay £3 x Dice Roll

The new football season has
started. You help your parents
pay your membership fees.

Pay £3 x Dice Roll

You woke up at 6am every day
this week to feed the cat! That
is dedication.

Receive £4 x Dice Roll

You gathered up all your old
toys and junk and sold them on
the driveway. You're a natural
salesperson!

Receive £4 x Dice Roll

You spent the whole weekend
painting the garden fence. You
have more paint on your clothes
than on the wood.

Receive £4 x Dice Roll

Your aunt is moving house and
those boxes are heavy! You
lifted and carried things all day
long.

Receive £4 x Dice Roll



You loaded the dirty plates and emptied the clean ones without breaking anything.

Receive £2 + Dice Roll

You laid out the knives and forks perfectly for Sunday dinner.
Nice presentation!

Receive £2 + Dice Roll

You remembered to water the flowers in the hallway. They look much less droopy now.

Receive £2 + Dice Roll

You separated the glass, paper and plastic for recycling. You even rinsed the milk bottles!

Receive £2 + Dice Roll

You wiped down the shelves in the living room. Try not to sneeze from all that dust!

Receive £2 + Dice Roll

You grabbed a soapy sponge and scrubbed the family car until it sparkled like new.

Receive £3 x Dice Roll

The autumn leaves were everywhere. You swept the driveway clear.

Receive £3 x Dice Roll

You looked after your little cousins all evening. They screamed for two hours, but you survived.

Receive £4 x Dice Roll



You cut the grass in the back garden. You even tried to make straight stripes like a football pitch.

Receive £3 x Dice Roll

You vacuumed the whole house, including under the sofa where the cat hides.

Receive £3 x Dice Roll

You took the dog for a long walk in the park. You both came back muddy and tired.

Receive £3 x Dice Roll

You cleaned the downstairs windows. No streaks left behind, just a perfect shine.

Receive £3 x Dice Roll

You spent an hour pulling up weeds from the patio. Your hands are a bit muddy, but it looks great.

Receive £3 x Dice Roll

You scrubbed the bath and the sink. It smells like fresh lemons in there now.

Receive £3 x Dice Roll

The dishwasher is broken! You had to wash every single pot and pan by hand.

Receive £3 x Dice Roll

You helped iron the school uniforms for the week. Just make sure you don't burn a hole in them.

Receive £3 x Dice Roll

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Your Granny came for tea and squeezed your cheeks. As she left, she secretly slipped a note into your hand.

Receive £10

You spotted something shiny near the bus stop. It's a coin! It must be your lucky day.

Receive £2

Balloons, cake, and cards - Happy Birthday! Your family sent you some money to celebrate.

Receive £15

You grew too tall for your old bike, so you sold it to a neighbour.

Receive £20

The toy you bought was broken. You took it back to the shop and got your money back.

Receive £5

You won first prize in the school art competition. Your painting is going on the wall!

Receive £10

Your report card is full of A-grades. Your parents are so proud they gave you a bonus.

Receive £10

The neighbours went on holiday and you fed their goldfish. Easiest job ever.

Receive £8

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Last week, you leant your friend their club money since they forgot. Today, they kindly paid you back.

Receive £2

You smashed open your old piggy bank and found some savings you forgot about.

Receive £5

You complete a Monzo Educational Card in the app and your parents give you a reward.

Receive £5

Your band won the music competition! You didn't even know there was a prize.

Receive £1 x Dice Roll

You entered a raffle and won!

Receive £2 x Dice Roll

A friend gave you a voucher for your favourite shop.

Receive £10

You found a wallet and handed it in. The owner gave you a reward for your honesty.

Receive £15

You hear a clink, clink, clink... Oh no! Your coins fell out through a hole in your trousers.

Pay £2

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You are so hungry you can't concentrate. You have to buy a sandwich at the school canteen.

Pay £5

You kicked your football a bit too hard and... CRASH! You have to pay for the damages.

Pay £15

You left your school jumper on the bus. Mum is not happy. Time to buy a new one.

Pay £10

It's Dad's birthday and you want to get him something nicer than socks this year.

Pay £8

The football coach needs your annual subscription money or you can't play the next match.

Pay £10

You lost your bus pass. You have to pay the admin fee to get a replacement photo printed.

Pay £5

It's your birthday, so you have to bring in sweets for everyone. Tradition is expensive!

Pay £6

You promised to sponsor your friend for their 5k run. They actually finished it, so time to pay up!

Pay £4

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You walked past the bakery and the smell of fresh donuts was too strong to resist.

Pay £3

The price of everything at the tuck shop just went up. Your snacks cost more this week.

Pay £5

The class is going to the Zoo! You chip in a bit of your pocket money to help pay for the coach and entry.

Pay £10

You dropped your ice cream. But it was too delicious not to get another one!

Pay £1 x Dice Roll

You accidentally sat on your sunglasses. Whoopsie!

Pay £2 x Dice Roll

You knocked a drink over a library book. You have to pay the replacement fee.

Pay £8

The Headteacher announces a charity fun run! Everyone must pay!

All Players Pay £5

You parents are savings for a family holiday, which means they're cutting back on pocket money.

-1 from EVERY Chore dice roll this round

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You flyer the neighbours for weekend work - and loads of people have jobs for you!

+1 on EVERY Chore dice roll this round

It's your best friend's birthday (the player to your left). You bought them a great gift.

Give £5 to Player on your left

It's a lucky day... for the person with the lowest Stash money!

Player with lowest Stash amount receives £10

You didn't tidy your room! Mum says you are grounded.

Skip the next Chore

You found a discount code online! Keep this card.

Pay £0 on a future Club square

Do you want to try your luck?

**Pay £5
OR
Roll 4-6 to win £20**

Disaster! You dropped your wallet on the bus.

Lose 50% of Splash money

As a reward for your excellent school results this term, your parents boost your pocket money!

Receive £10